

# United States Marine Corps



## **Infantry Training Battalion (West) Safety Program**

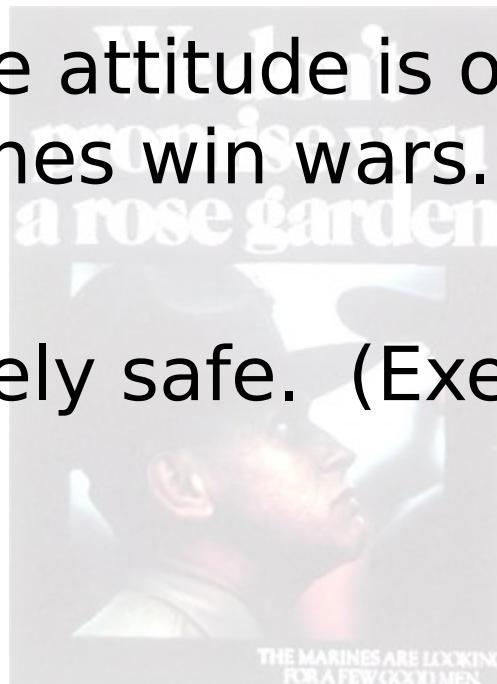
**Sgt Adams, Sgt Globis, Sgt Espinoza,  
Sgt Brodrick, Cpl Powell, Sgt Betonie**



# Caution, Not Fear!



- Don't breed the Marine out of the Marine!
- An aggressive attitude is one of the reasons Marines win wars.
- Be aggressively safe. (Exercise caution, not fear).





# Flat “A” Rules (5-3-5)

- **Pre/Post Action**

- PCC/PCI
- Rehearsals
- Confirmation Briefs
- After Action Reviews
- Debriefs

- **Habits of Action**

- Guardian Angels
- Geometry of Fires
- Unity of Command

- **Habits of Thought**

- Sturdy Professionalism
- Make Yourself Hard to Kill
- No Better Friend, No Worse Enemy
- First, Do No Harm
- Be Vigilant, Be Aggressive



# Tenets of Safety (5-3-5)

- **Pre/Post Action**

- ORM
- Safety/Libo Brief
- Checklists
- Have a plan
- Sanity Check

- **Habits of Action**

- Protection
- Execution
- Cooperation

- **Habits of Thought**

- Training
- Relative Safety
- Sound Judgment Game
- Consequences of Action
- Experience

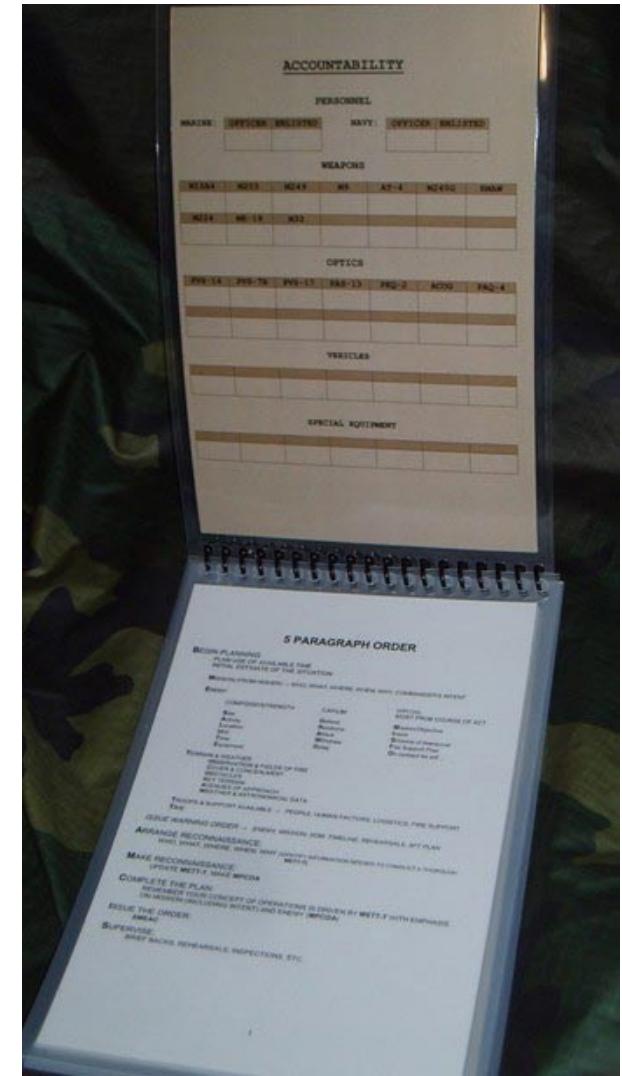
T.H.I.N.K.

- **Pre/Post Action**
  - ORM
  - Safety/Libo Brief
  - Checklists
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  - Sanity Check



# Pre/Post Actions

- **ORM**
- **Safety/Liberty Briefs**
- **Checklists**
- **Have a plan**
- **Sanity Check**

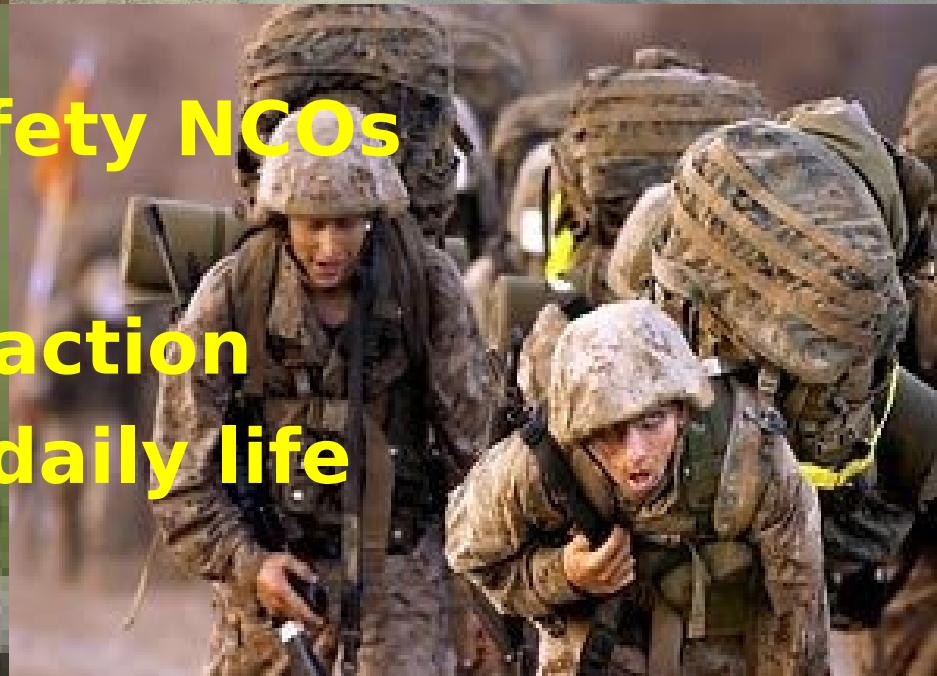


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# Pre/Post Action

## Operational Risk Management

- **ORM Worksheet**
  - Implement the controls
  - Used for all training, not just ranges
  - Reviewed by safety NCOs
- **Individual ORM**
  - Is a continuous action
  - Informal use in daily life



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# Pre/Post Actions

## Safety/Liberty Briefs

- **Safety Briefs**
  - RSO
  - PSO reinforcement
  - Safety classes implemented into training schedule
- **Liberty Briefs**
  - Given by small unit leaders
  - Personal conduct (actions/consequences)
  - Tactical Decision Game/Sound Judgment Games

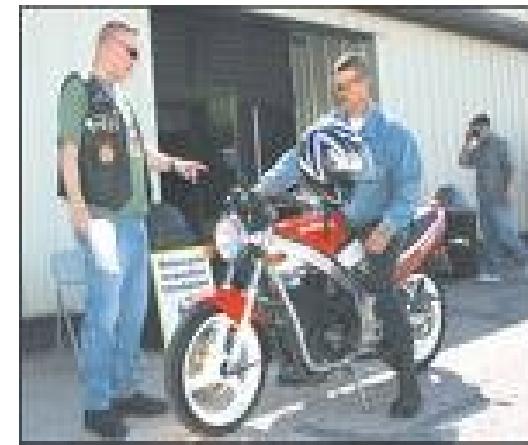
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# Pre/Post Actions

## Checklists



- Range Regulations
- POV/Motorcycle
  - Checklists completed with check in/out and BITS
- Travel Risk Planning Systems (TRiPS)
- Recreational safety



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# Pre/Post Actions

## Have a Plan



- **BAMCIS / T.H.I.N.K.**
- **Brief plan to leaders**
- ***Failing to plan is planning to fail!***



- Pre/Post Action
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# Pre/Post Actions

## Sanity Check

- Rationalize the risk
  - Does the plan make sense to your buddies and your leadership?
  - Would YOU allow your Marines or family members to carry out your plan?
- Lessons Learned



- **Habits of Action**
  - Protection
  - Execution
  - Cooperation



# Habits of Action

- Protection
- Execution
- Cooperation



- **Habits of Action**
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# Habits of Action

## Protection

- Tactical PPE
- Motorcycle/vehicular PPE
- Vehicle first aid kit, spare tire, map, etc.



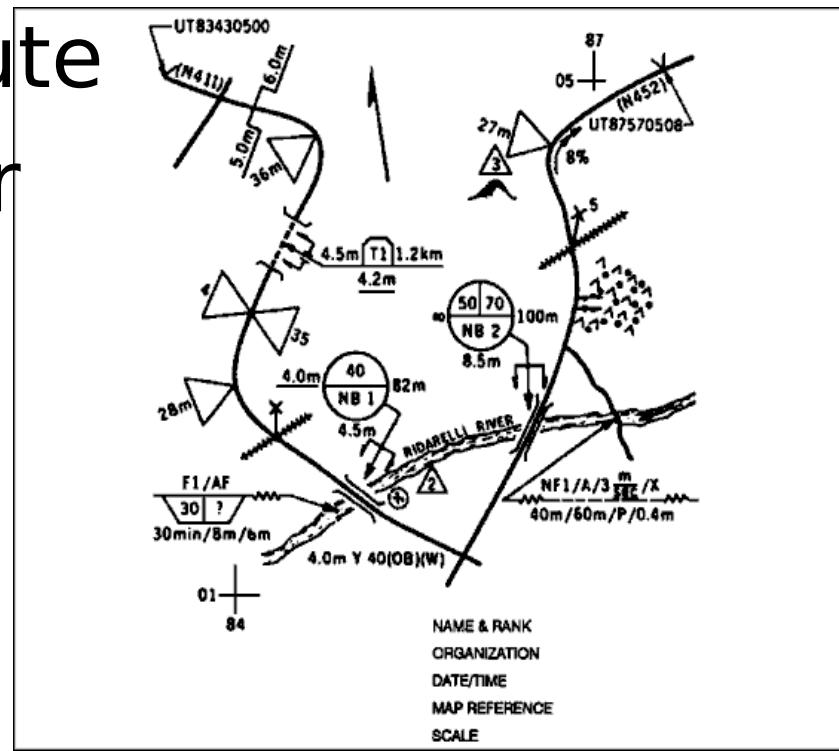
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# Habits of Action

## Execution

- Go/No Go Criteria
- Proper Planning
  - Alternate plan/route
  - Designated Driver
  - SOPs, TTPs



- **Habits of Action**
  - Protection
  - Execution
  - Cooperation



# Habits of Action

## Cooperation

- Battle Buddies
  - Tactical sense = Common sense
  - Know your buddy
- Strength in numbers
- Reinforcing Fires

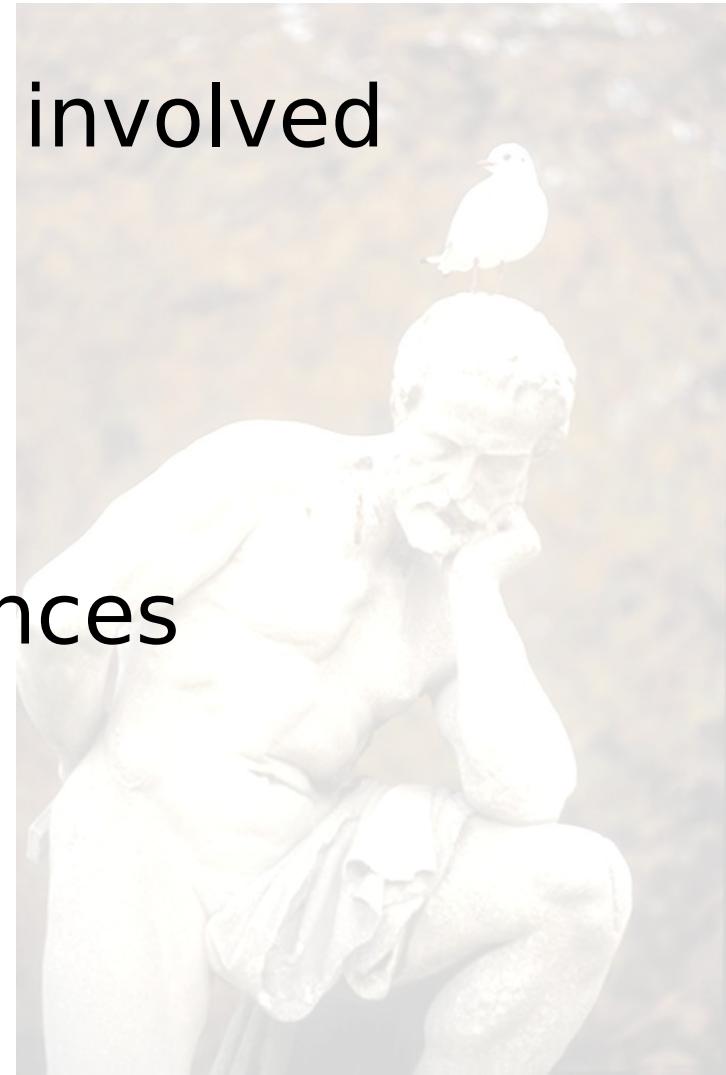
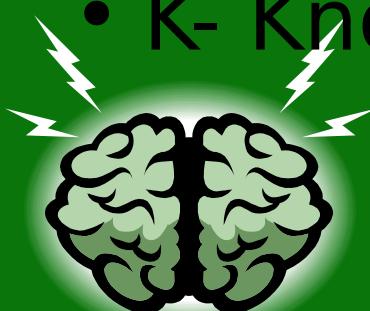


- **Habits of Thought**
  - Training
  - Relative Safety
  - Sound Judgment Game
  - Consequences of Action
  - Experience



# T.H.I.N.K.

- T- Think about the risk involved
- H- Have a plan
- I- Initiate the plan
- N- Navigate the risks
- K- Know the consequences



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# Habits of Thought



- Training
- Relative safety
- Sound Judgment Game
- Consequences of actions
- Experience



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# habits of Thought

## Training

- Family
  - Ethics
  - Values
  - Morals
- Training
  - Boot Camp
  - Range Regs
  - IA Drills
  - Weapon Safety
  - Marine Corps Values
- Liberty
  - Safety Mindset
  - Plan
  - Accountability
- Combat
  - PPE
  - Dispersion
  - Seek Cover
  - SOPs
  - OODA Loop

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# habits of Thought

## Relative Safety

- **Can a Marine be safe in combat?**
  - Yes, but not always...
- **Risk / Gamble**
  - Risk involves a possible recovery; but with a gamble, you can lose everything!
- **Don't be complacent**
  - It could cost you your life



- **Habits of Thought**
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# Habits of Thought

## TDG/SJG



- Combat
- Training
- Liberty
- TDG/SJG



- **Habits of Thought**
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# Habits of Thought



# TDG/SJG



- **Habits of Thought**
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# Habits of Thought

## Consequences of actions



- **Permanent damage or death due to**
  - Negligence
  - Lack of interest
  - Mental state
- **Legal Ramifications**
  - Non Judicial Punishment (NJP)
  - Court Martial
  - Incarceration (Brig)
- **Being able to make split second decision is based on**
  - Training
  - Using sound judgment
- **The choices we make on LIBERTY will**
  - Affect your life and the lives of others
  - Your family
  - The Marine Corps and
  - The United States Of America



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# habits of Thought

## Experience



- **Marines take tactical risks to complete the mission, make tactical decisions while on liberty.**
  - Surfer: The benefit outweighs the risks.
- **Bad habits and unnecessary risks while on liberty and in training will follow you into combat.**





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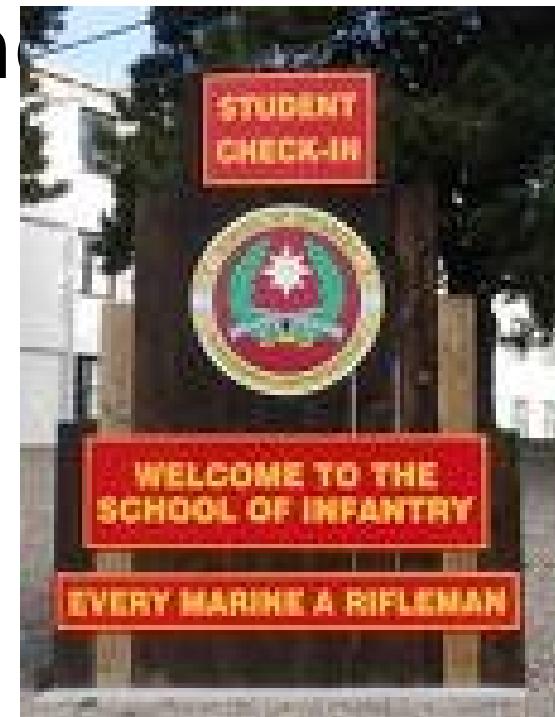
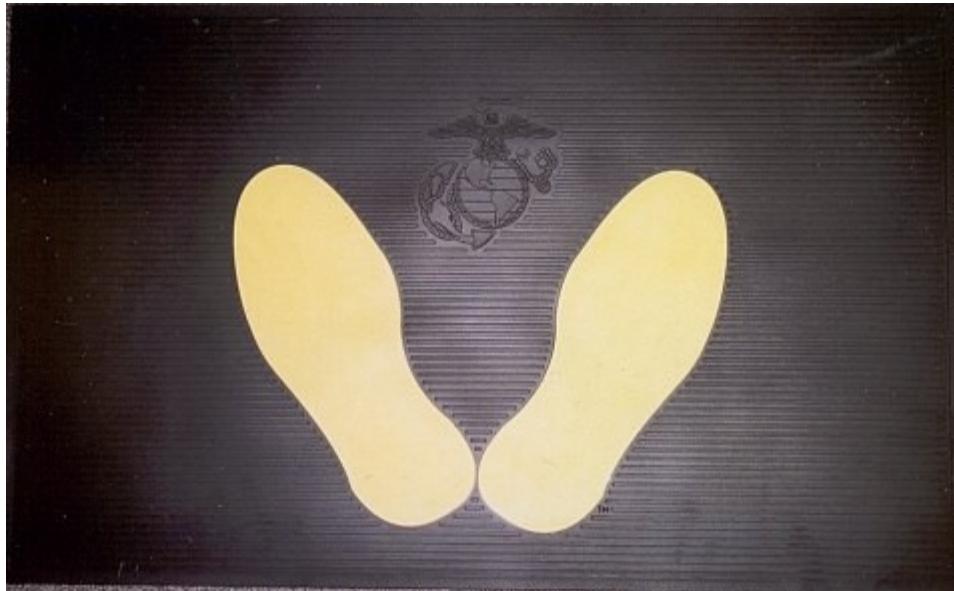
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T.H.I.N.K.



# Institute the Safety Policy

- Teach safety at the entry level
- Reinforced during BITS training
- Included in Annual Training





# Enforce It!

- Utilize the Liberty Class System.
  - A - Regular Liberty
  - B - Cinderella Liberty
  - C - On Base Cinderella Liberty
  - D - Area/Cinderella Liberty



**REMEMBER TO...**

**T.H.I.N.K.**

# United States Marine Corps

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